

# SEVEN KINGDOMS™

Designed by Trevor Chan

## Keyboard Controls

For the main display, the following standard keyboard controls apply:

- O** – Display Game Options
- O-G** – Change Game Speed (Pause to Very Fast)
- L** – Load Previously Saved Game
- S** – Save Current Game
- P** – Toggle Scrolls, Reports between Opaque and Transparent
- Q** – Switch World Map to Terrain World Map
- W** – Switch World Map to Borders World Map
- E** – Switch World Map to Villages World Map
- X** – Clear News Messages from Main Display
- K** – Center On and Highlight your King
- G** – Center On and Highlight your Next General
- Y** – Center On and Highlight your Next Spy
- H** – Center On and Highlight your Next Ship
- F** – Center On and Highlight your Next Fort
- J** – Center Map on Natural Resource
- F1-F8** – Open Information Scroll
- F9** – Display Past News
- Esc** – Close Information Scroll
- F11** – Save Current Display as .BMP Image
- F12** – Quit Game and Return to Windows (No Save)
- J** – See Next Section of Training (Training Mode)
- >** – See Previous Section of Training (Training Mode)
- Ctrl+O-<** – Assign Selected Units to a Numbered Group
- Alt+O-G** – Recall a Numbered Group
- Alt+Right Click** – Manually Assign Waypoints to Unit(s)  
After setting waypoints, use a normal Right Click to set the final destination.